

Analysis of Embankment using multi-modal optimization (MMO)

1.0 Introduction

This tutorial will look at multi-modal optimization, or the ability to search for multiple minima at the same time.

Finished Product:

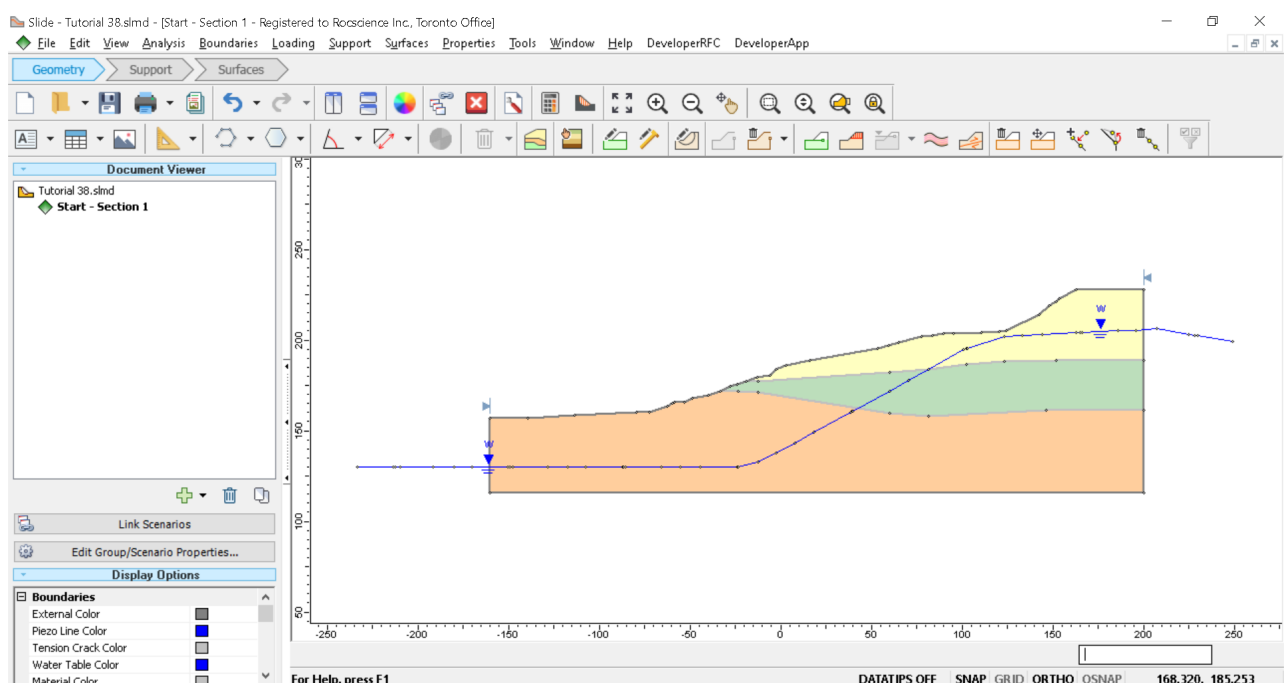
The finished product of this tutorial can be found in the *Tutorial 38 MMO.slm* data file. All tutorial files installed with **Slide2** can be accessed by selecting **File > Recent Folders > Tutorials Folder** from the **Slide2** main menu.

2.0 Getting Started

After opening *Slide2*:

1. Select **File > Recent > Tutorials** folder from the Slide2 main menu.
2. Open *Tutorial 38 MMO – starting file*.

You should see the following:

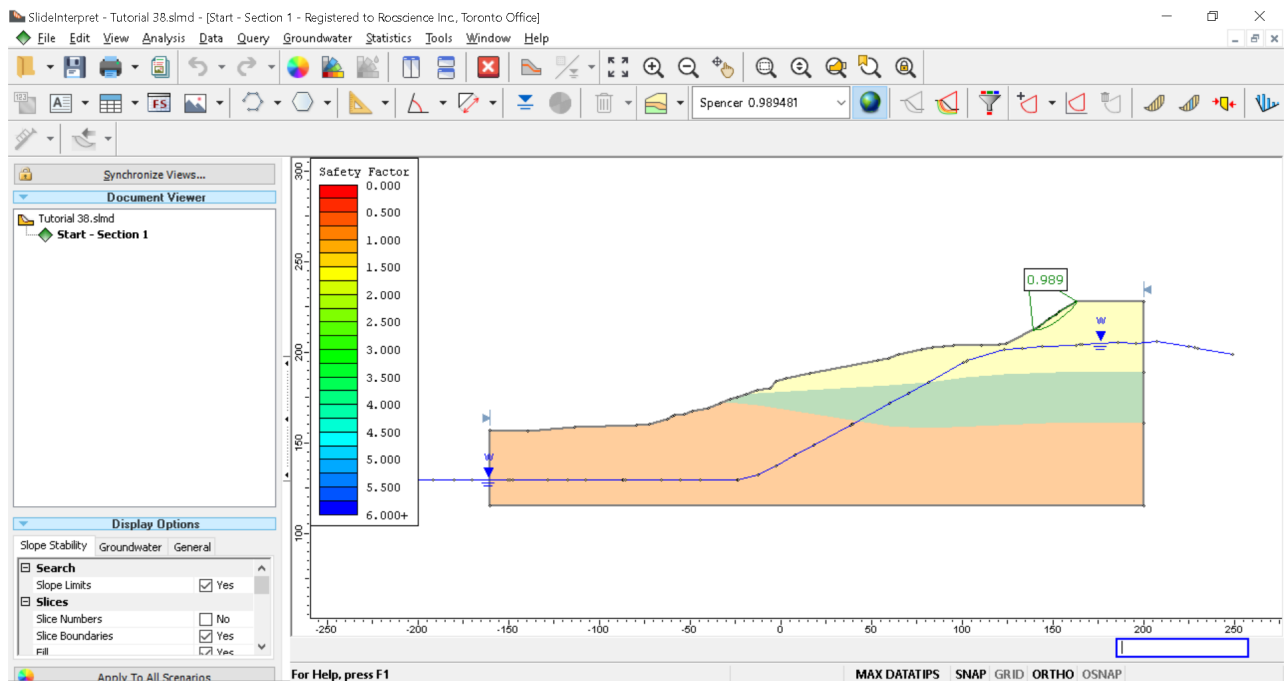


You can click on **Analysis > Project Settings** to see that the **Spencer method** is selected. You can also click on **Surfaces > Surface Options** to see that **Particle Swarm non-circular** search is selected.

3. Select **Analysis > Compute**.

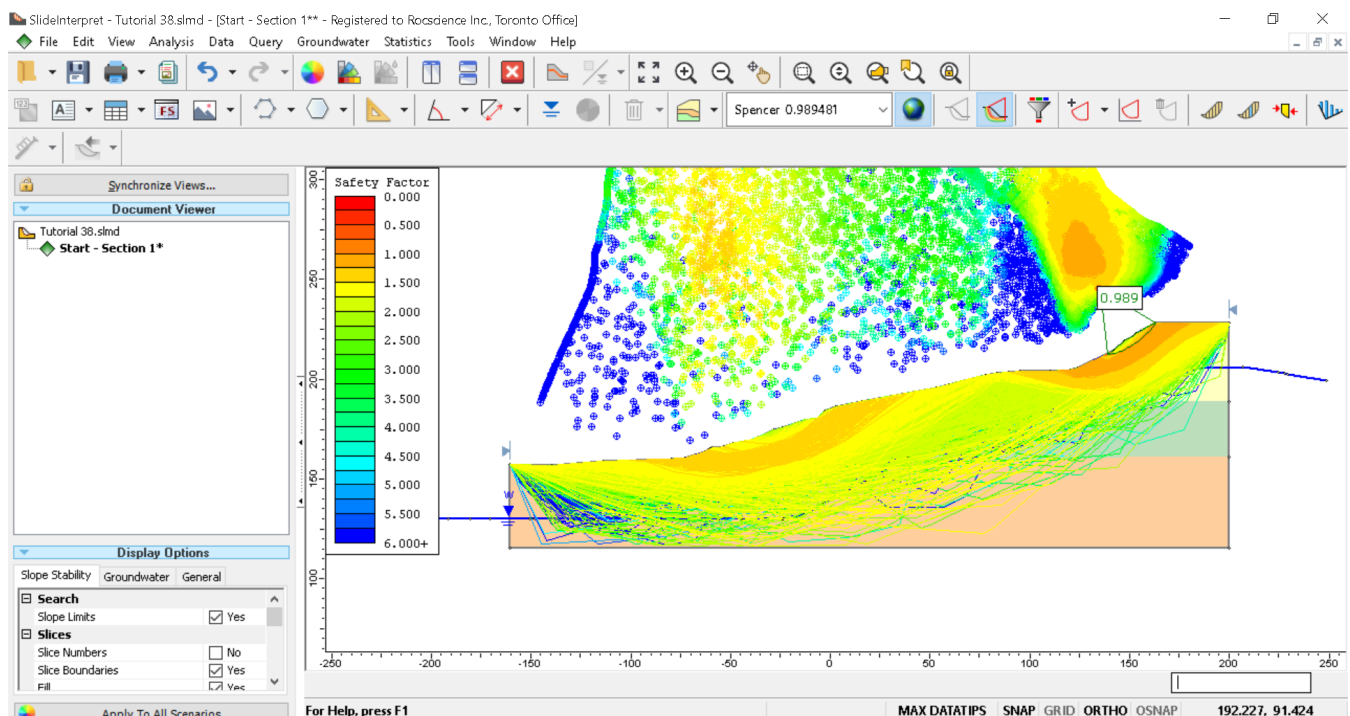
4. Once computed, select **Analysis > Interpret** to view the results.

You will notice a minimum surface towards the top of the embankment.



5. Select **Data > All Surfaces**.

These are all the surfaces that were checked to find that critical surface. You will notice that there seem to be two distinct low FS regions:

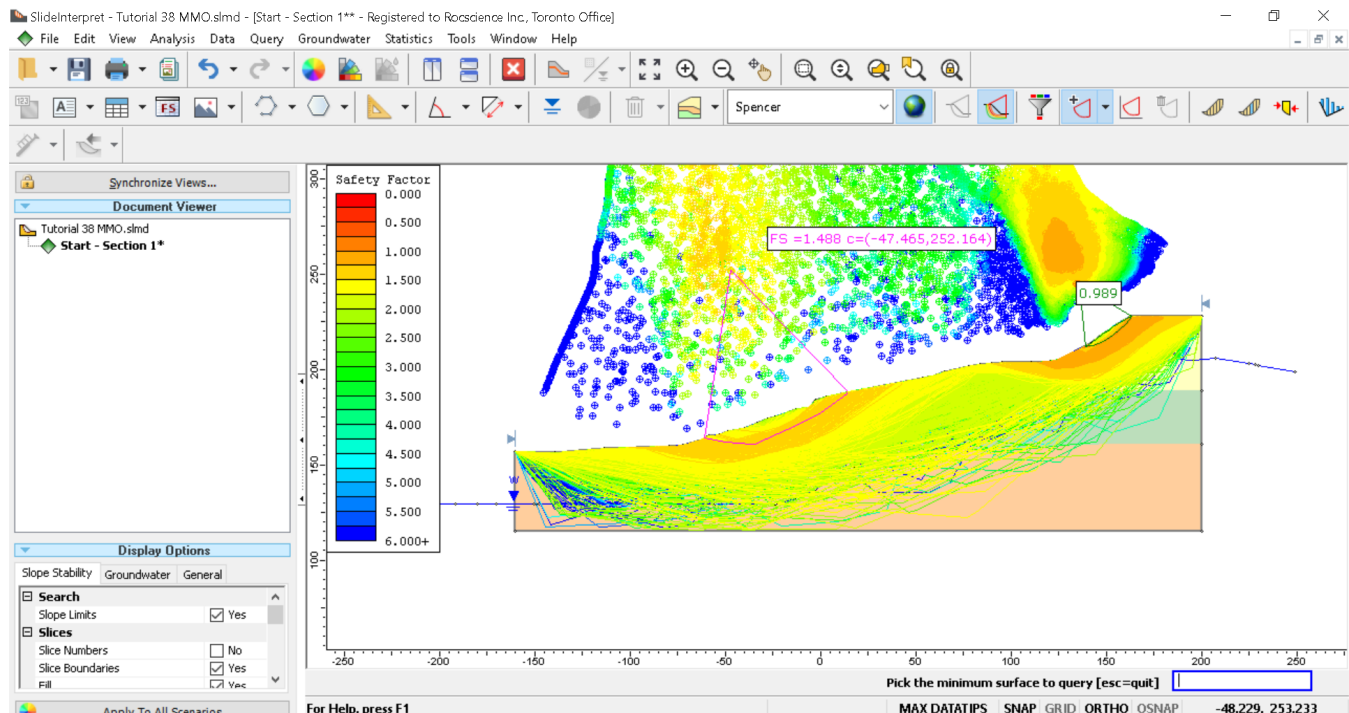


While slope stability analysis generally seeks to find the most critical failure surface, for many models there may be multiple critical regions. It is important that the engineer is aware of all potential failures.

3.0 Search Limits

1. Select **Query > Add Query** and hover over the second orange region.

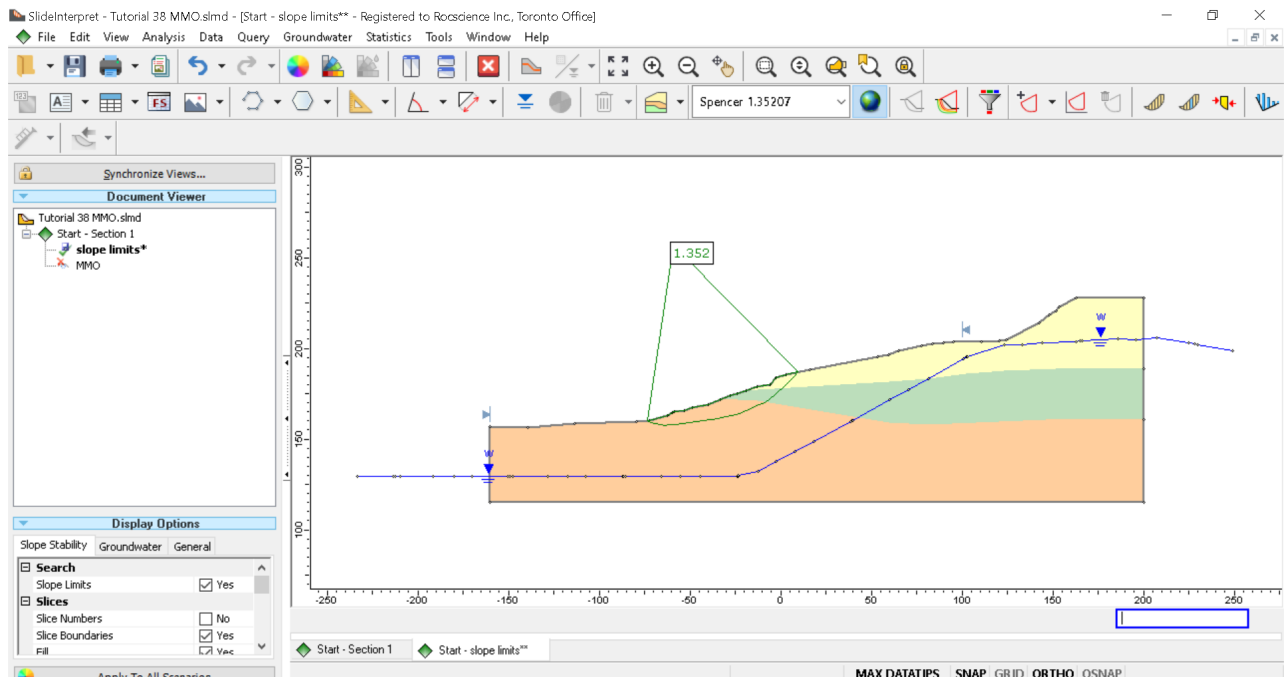
We see that the FS seems to be in the 1.5 range. However, the search is geared towards finding the global minimum, so it may not have found the lowest FS in this region; further, only the global minimum is optimized with Surface Altering.



We will get the FS value for the second region by modifying the slope limits.

1. Return to the Modeler and right-click on the **"Start"** group in the Document Viewer and select **"Add Scenario."** Do this twice.
2. Right-click on one of the scenarios and click **"Rename."**
3. In the dialog, name the first scenario **"slope limits"** and the second scenario **"MMO."**
4. Click **"Save and Close."**
5. Click on the **"slope limits"** scenario in the Document Viewer.
6. Right-click on the slope limits and select **"Define Limits"** or do this from **Surfaces > Slope Limits**.
7. Change the right slope limit to 100.
8. Click **OK** and then **Compute**.
9. In the dialog, only select the **"slope limits"** scenario and click **OK**.
10. Open up **Interpret** to view the results.

We now see the FS=1.35 value for this region:



11. Close **Interpret** and return to the **Modeler**.

4.0 MMO

1. Click on the **MMO** scenario.

This time we will use MMO to allow our search algorithm to scan the slope for all minima instead of making it zero in on the single most critical minimum. To do this:

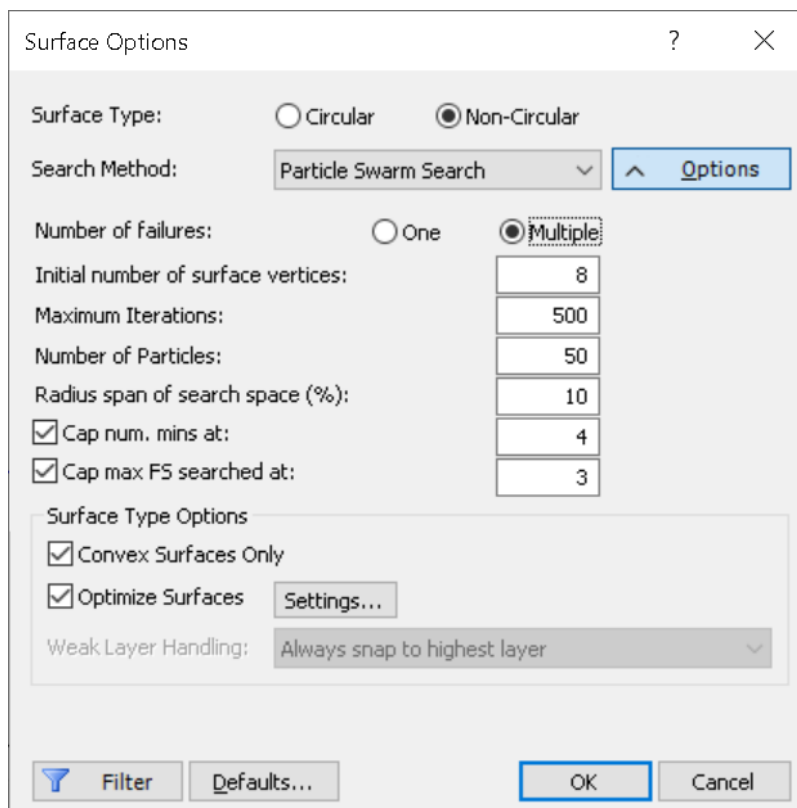
2. Select **Surfaces > Surface Options**.

3. Click on the **Options** button to expand the additional options.

4. Now switch the **Number of Failures** from **One** to **Multiple**.

This means we are allowing the algorithm to find multiple failure modes. The algorithm will determine the number of modes present in each model. However, the user has the option to cap the number of modes they would like to see, or the highest FS value they would like to see. Keep in mind both of these options only apply to the secondary modes (the lowest FS mode is always displayed). By default, at most 4 modes are shown, with FS values up to 3.

5. Click **OK**.

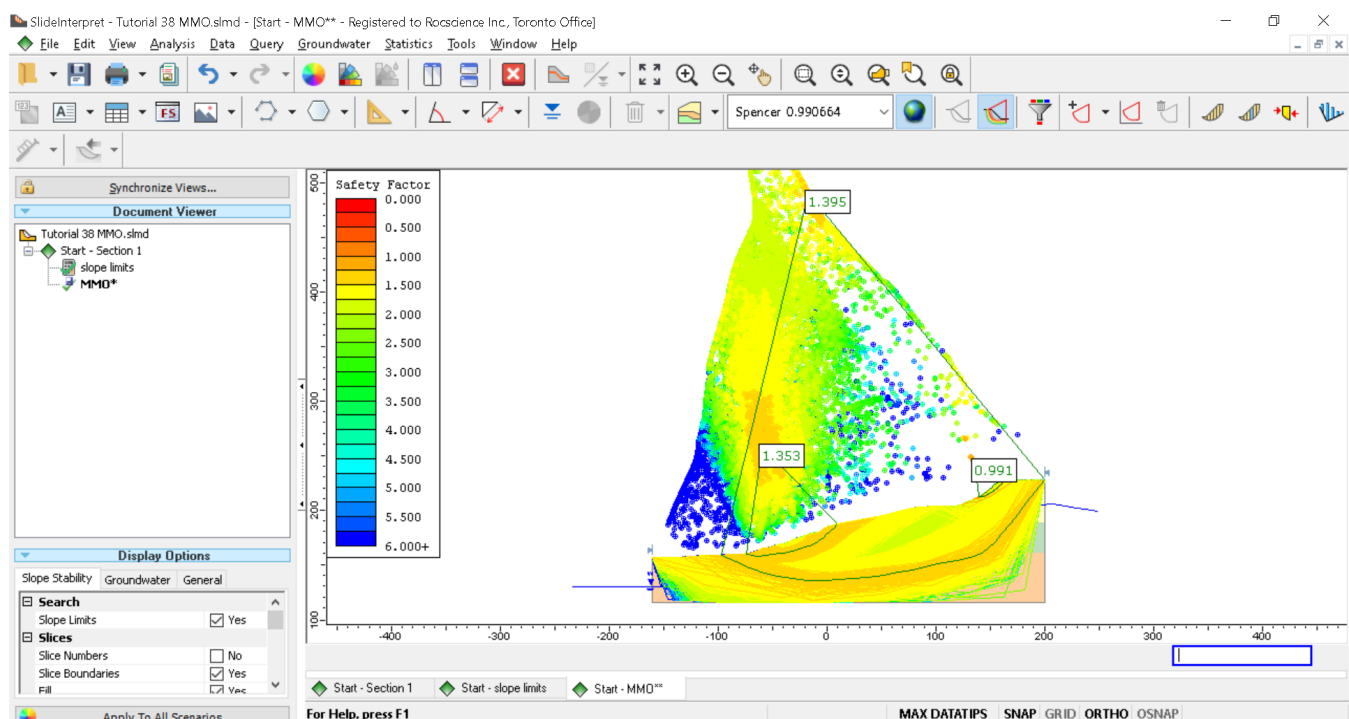


6. Compute the model and open Interpret.

We see that the search was able to find the two main modes, along with an additional third mode as shown. Note as well that all of these minima were optimized using Surface Altering.

- Select **Data > All Surfaces**.

The results will look as follows:



Notice that the surfaces shown are different from the ones we saw in the first part of the tutorial – particularly the FS=1.395 mode was not visible before. This is because the MMO

algorithm does not zero in on the global minimum but searches the entire slope for all minima.

- Select **Query > Show Slices**.

You will notice that the slices are only shown for the lowest FS surface. To view the slices for the 1.353 surface, first right-click on it and select **Add Query**. Values along the surface can be viewed in the same way for the different minima.

An MMO analysis is a recommended additional scenario to compute along with your regular analyses. It can bring to light failure modes that were not at first evident.